

Semester End Percussion Jury

DEPARTMENT of PERFORMING ARTS PERFORMANCE ASSESSMENT FORM

Date	_ # Semesters studied	Technique			
Student	UTC ID	Tone quality			
	Instrument	Intonation (timpani)			
Degree program		Beater/mallet selection			
Instructor	Course	Technique			
		Pitch accuracy			
Purpose of this Audition:		Rhythmic accuracy			
Semester End Jury Adm	nission to 2000-level Applied Study	Tempo			
Performance Grant Audition Adm	ission to 3000-level Applied Study	Articulation			
Jury Repertoire Selections:			Musica	lity	
Composer Title	Movement (if applicable)	Dynamics			
Composer nuc	Movement (ii applicable)	Interpretation, phrasing, and			
		musicality Memorization (as			+
		appropriate)			
		Ensembleship			
		(balance/cues)			
		Stage presence			
		Scales (admission to 3000-level only)			
Additional repertoire studied during the semester: Indicate which piece(s) were memorized or performed publicly.		Sightreading (admission to 3000-level only)			
Composer Title of piece	, , , , , , , , , , , , , , , , , , , ,	Comments:			
	Memorized Performed				
	Memorized Performed				
	Memorized Performed				
	Memorized Performed				
Scales/etudes and other techniques stu	died this semester:	Grade:			
		Admission status:	Approved _	Additional	study rec
		Jury Member Name		Jury Member	Signature

ATTENTION: Students MUST provide five completed typed copies of the jury form and music selection in order to be allowed to perform.

Evaluation:					
	Unacceptable	Poor	Fair	Good	Excellent
Prepared Piece(s):					
		Technique			
Tone quality	,				
Intonation (timpani)					
Beater/mallet selection	ı				
Technique	,				
Pitch accuracy	,				
Rhythmic accuracy	,				
Tempo					
Articulation	1				
		Musicality			
Dynamics	5				
Interpretation, phrasing, and musicality					
Memorization (as appropriate)	I				
Ensembleship (balance/cues)					
Stage presence	;				
Scales (admission to 3000-level only)					
Sightreading (admission to 3000-level only)					
Comments:					
Grade:			A 1 1		
dmission status:	Approv	/ed	_ Additional study recommended		