

# Agenda

## Day 1: Understanding the Course

- Lesson 1: Introductions and Course Goals
- Lesson 2: Computational Thinking Practices
- Lesson 3: Big Ideas and Course at a Glance
- Big Idea 5: Impact of Computing
- Big Idea 2: Data

## Day 2: Planning the Course

- Lesson 4: AP Computer Science Principles Curricular Requirements
- Lesson 5: Finding Resources and AP Endorsed Providers
- Lesson 6: Unit Planning
- Big Idea 3: Algorithms and Programming
- Big Idea 1: Creative Development

## Day 3: Teaching the Course

- Lesson 7: Reviewing the Instructional Approaches
- Lesson 8: Assessing Content and Skills
- Create Performance Task
- Big Idea 4 : Computer Systems and Networks
- Big Idea 1 : Creative Development

## Day 4: Assessing Student Progress and Understanding

- Lesson 8: Assessing Content and Skills
- Lesson 9: AP Classroom Formative and Summative Questions

- Big Idea 4 : Computer Systems and Networks
- Equity In Computer Science
- AP Classroom / Instructional Planning Report