

Percussion Entrance Standards January 2021

1000 Entrance Standards

Snare Drum:

1. Demonstrate a working application of either matched or traditional grip, utilizing a fulcrum to produce single strokes, double bounces, and multiple bounces.
2.
 - a. Utilize a right-hand lead to play 16th notes at a tempo of 144 for 16 counts.
 - b. right-hand repeating 5 stroke rolls, paradiddles, and flam accents at a usable tempo.
3. Demonstrate the ability to sight read rolls, flams, diddles, and single 16th note patterns along the difficulty of the first 30 pages of *Modern School For Snare Drum* by Morris Goldenberg.

Mallet Keyboard

Possess a basic understanding of pitched notation, and be able to find a specific pitch on the mallet keyboard.

2000 Entrance Standards

Snare Drum:

1. Demonstrate a working application of either matched or traditional grip, utilizing a fulcrum to produce single strokes, double bounces, and multiple bounces.
2. Be able to play:
 - a. 16th notes at a tempo of 144 to the quarter note, with matching even volume, with a right or left hand lead.
 - b. Selected roll, flam, and diddle rudiments from the 26 Standard American Rudiments as established by the National Association of Rudimental Drummers.
3. Demonstrate the ability to sight read rolls, flams, diddles, and single 16th note patterns along the difficulty of the first 30 pages of Modern School For Snare Drum by Morris Goldenberg.

Mallet Keyboard:

1. Possess a basic understanding of pitched notation, and the ability to find a specific note on the mallet keyboard.
2. Be able to play 2 major scales for one octave, demonstrating an understanding of striking area and matched sound.

2000 MUSP Entrance Standards

Snare drum:

1. Demonstrate a working facility with either matched or traditional grip, and a functional knowledge of the other of the two. Be able to execute single strokes, double bounces, multiple bounces, and grace note figures.

2. Be able to play:

a. 16th notes at a tempo of 144 to the quarter note, with matching even volume, with a right or left hand lead.

b. Selected roll, flam, and diddle rudiments from the 26 Standard American Rudiments as established by the National Association of Rudimental Drummers.

3. Demonstrate the ability to sight read rolls, flams, diddles, and single 16th note patterns along the difficulty of the first 30 pages of Modern School For Snare Drum by Morris Goldenberg.

4. Display a functional use of closed style on the snare drum, including rolls, grace note figures, and playing orientation to the drum.

Mallet Keyboard:

1. Be able to read basic 2-mallet parts, along the difficulty of Goldenberg Modern School.

2. Be able to play from memory major scales of two octaves, up to four flats and sharps, using good sticking, stroke placement and steadiness.

Timpani:

1. Demonstrate the ability to tune the timpani without a pitch gauge, using a reference pitch.

Demonstrate a basic dampening exercise and a knowledge of rolling and striking area.

3000 Entrance Standards

Snare Drum:

1. Demonstrate a thorough knowledge of open (corps) style, including clean execution of flams, rolls, diddle patterns, and corps style rudiments.

2. Demonstrate a thorough knowledge of closed style, especially in regard to the differences between that and open style: rolls speeds, flam length, striking areas, and embellishments. Be able to perform closed style literature along the difficulty of the etudes in Modern School for Snare Drum by Goldenberg. Demonstrate good sight-reading facility for all common meters and subdivisions, including grace note figures and all lengths of rolls.

Mallet Instruments:

1. Demonstrate a thorough knowledge of all major and minor scales and major arpeggio and scale patterns based on thirds.

2. Demonstrate an understanding of mallet stickings, and be able to choose the best sticking for any etude or excerpt from Modern School for Xylophone, Marimba, and Vibraphone by Morris Goldenberg.

3. Possess a basic understanding of Burton grip for 4- mallet playing and Stevens grip for 4-mallet playing, and be able to demonstrate considerable facility with either grip of the

student's choice. Demonstrate 4-mallet facility along the difficulty of any of the etudes from Image: 20 Children's Songs for Marimba by Bart Quartier.

Timpani:

1. Demonstrate the ability to tune the timpani without a pitch gauge, using a reference pitch.
2. With a short solo piece such as any selection from The Solo Timpanist by Vic Firth, demonstrate basic timpani technique utilizing correct striking area, dampening, rolls, dynamic contrasts, and stickings.

4000 Entrance Standards

Snare Drum:

1. Demonstrate a thorough knowledge of open (corps) style, including clean execution of flams, rolls, diddle patterns, and corps style rudiments.
2. Demonstrate a thorough knowledge of closed style, and be able to play prepared closed style literature along the difficulty of Twelve Etudes for Snare Drum by Delacluse.

Mallet Keyboard:

1. Demonstrate a thorough knowledge of all major and minor scales and major arpeggio and scale patterns based on thirds.
2. Demonstrate an understanding of mallet stickings, and be able to choose the best sticking for any etude or excerpt from Modern School for Xylophone, Marimba, and Vibraphone by Morris Goldenberg.
3. Possess a basic understanding of Burton grip for 4- mallet playing and Stevens grip for 4-mallet playing, and be able to demonstrate considerable facility with either grip of the student's choice. Perform a short solo piece of the student's choosing, which is along the difficulty of *Yellow After the Rain* by Mitchell Peters. Such solo must exhibit standard rolls, piston strokes, double vertical and double lateral strokes.

Timpani:

1. Demonstrate the ability to tune the timpani without a pitch gauge, using a reference pitch.
2. With a short solo piece such as any selection from The Solo Timpanist by Vic Firth, demonstrate basic timpani technique utilizing correct striking area, dampening, rolls, dynamic contrasts, and stickings.