

Chapter 11

Input / Output and Exception Handling

Reading and Writing Textfiles

- Data is often stored in files such as a text file
- We need to read that data into our program
- Simplest mechanism
 - Scanner class
 - First construct a FileReader object with the name of the input file.
 - Then use the FileReader to construct the Scanner

Input Files

- `FileReader reader = new FileReader("input.txt");`
- `Scanner in = new Scanner (reader);`
- Now use standard Scanner objects to read

Output Data

- Create an output file using `PrintWriter`
 - `PrintWriter out = new PrintWriter("output.txt");`
 - If the output files exists, it is emptied before output
 - If it doesn't exist, it will be created
- Now use `print` and `println` methods to output
 - `out.println(29.95);`
 - `out.println(new Rectangle(5,10,15,25));`
 - `out.println("Hello World");`
 - Converts numbers to decimal string representations
 - Uses `toString` to convert objects to strings

Finished

- Close input
 - `in.close()`
- Close output
 - `out.close()`
 - Exist program without close may loose data

File Doesn't Exist

- Get a FileNotFoundException
- We need the following code

```
public static void main(String[] args) throws  
    FileNotFoundException
```

Example

```
import java.io.FileReader;
import java.io.FileNotFoundException;
import java.io.PrintWriter;
import java.util.Scanner;

public class LineNumberer
{
    public static void main(String[] args)
        throws FileNotFoundException
    {
        Scanner console = new Scanner (System.in);

        System.out.println("Input file: ");
        String inputFileName = console.next();

        System.out.println("Output file: ");
        String outputFileName = console.next();
    }
}
```

Example (cont)

```
FileReader reader = new FileReader(inputFileName);
    Scanner in = new Scanner(reader);

    PrintWriter out = new PrintWriter(outputFileName);
    int lineNumber = 1;

    while (in.hasNextLine())
    {
        String line = in.nextLine();
        out.println("/ * " + lineNumber + " */ " + line);
        lineNumber ++;
    }

    in.close();
    out.close();
}
}
```


File Name Contains Backslashes

- Windows file name
- C:\homework\input.dat
- Must use double backslashes

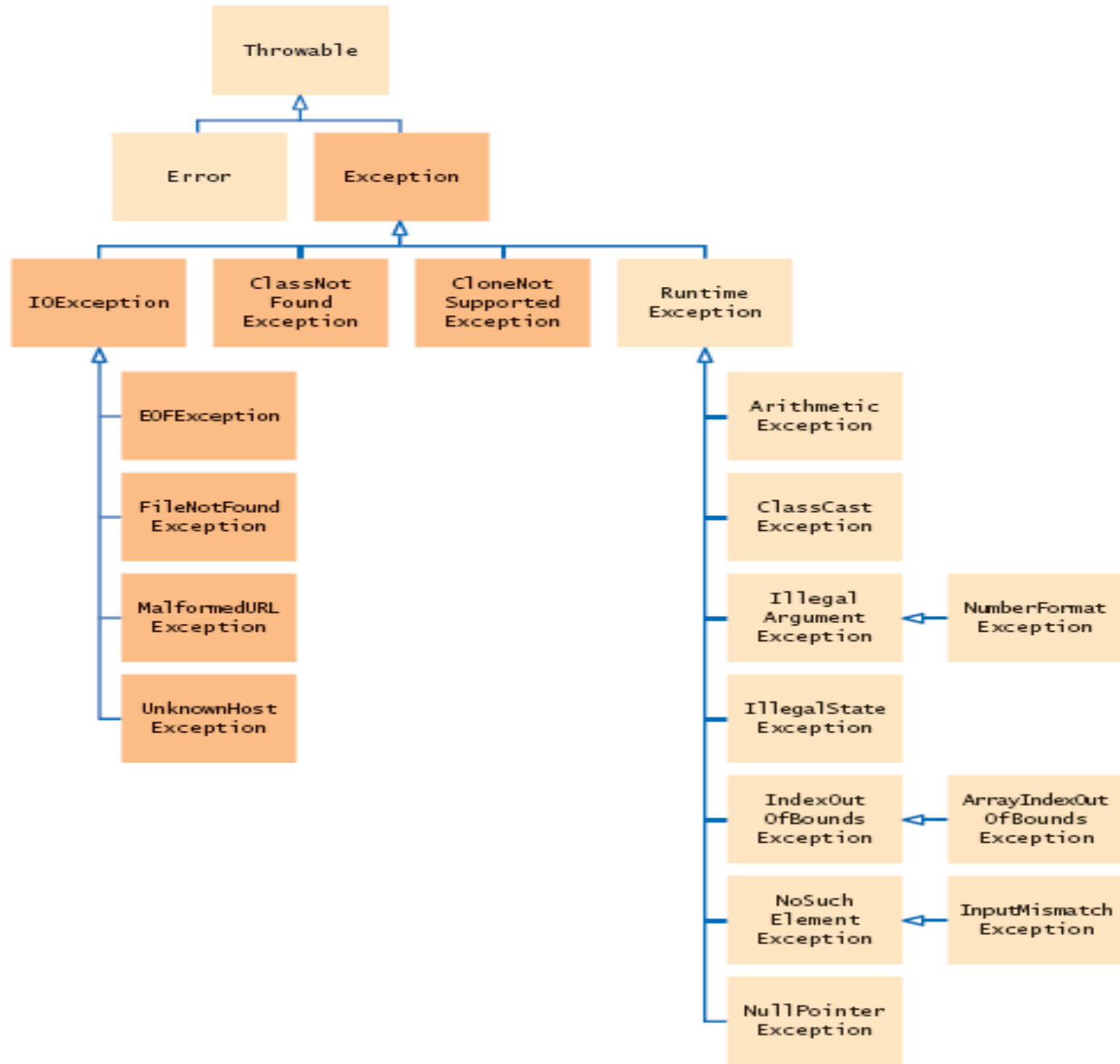
```
in = new FileReader("c: \\homework\\input.data");
```

Throwing Exceptions

- Two main aspects to exception handling
 - Reporting
 - Recovery
- The point of reporting is often far apart from the point of recovery
 - What do we do if we find a problem?

Exception Handling

- Flexible mechanism for passing control from the point of error reporting to a competent recovery handler.
- When you encounter an error condition you just throw an appropriate exception.
- Then what
 - Look for an appropriate exception class
 - Java provides many classes



Example

```
public class BankAccount
{
    public void withdraw(double amount)
    {
        if (amount > balance)
        {
            IllegalArgumentException exception = new
                IllegalArgumentException("Amount exceeds balance");
            throw exception;
        }
        balance = balance - amount;
        .....
    }
}
```

Other Options

- Instead of

```
IllegalArgumentException exception = new  
    IllegalArgumentException("Amount exceeds balance");  
throw exception;
```

- Can use

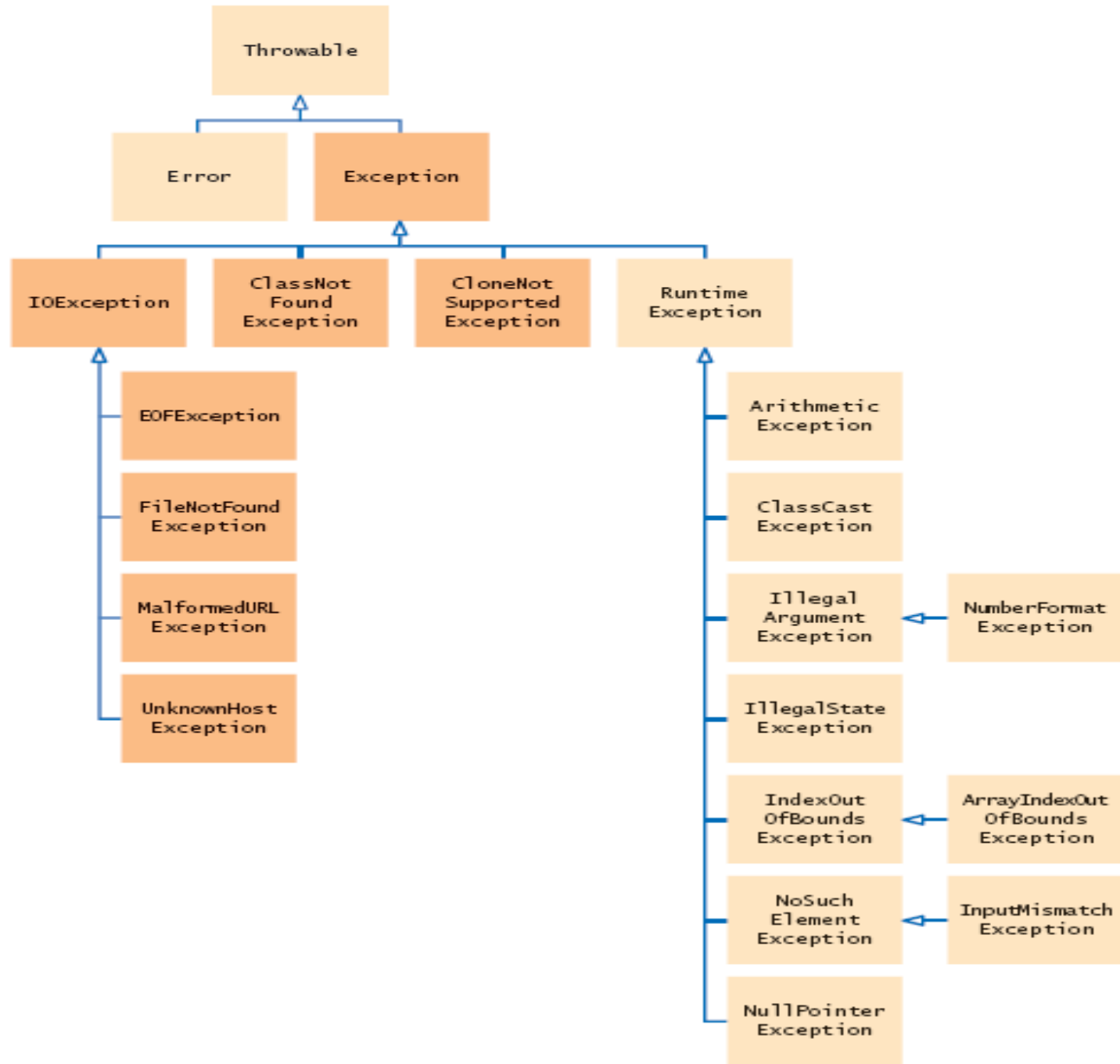
```
throw new IllegalArgumentException  
    ("Amount exceeds balance");
```

Checked and Unchecked Exceptions

- Checked exceptions
 - When you call a method that throws a checked exception, compiler checks that you don't ignore it.
 - You must tell the compiler what to do
 - Likely to occur at times – no matter how careful you are
- Unchecked Exceptions
 - Not required to handle
 - Considered your fault

Throws Clause

- Signals the caller that your method may encounter an exception.
- Your method may throw multiple exceptions
 - Separate by commas
- Be aware of the hierarchy of the exceptions.



Try and Catch Block

- Try Block
 - One or more statements that may cause an exception.
 - Put statements that may cause an exception inside the try block.

```
try
{
    String filename = ...;
    FileReader reader = new FileReader(filename);
    Scanner in = new scanner(reader);
    String input = in.next();
    int value = Integer.parseInt(input);
    .....
}
```

Catch

- Put the handler (what you want done) inside the catch.

```
catch(IOExceptions exception)
{
    exception.printStackTrace();
}
catch (NumberFormatException exception)
{
    System.out.println("Input was not a number")
}
```

Finally Clause

- You need to take some action whether or not an exception is thrown.
- For example close your files.
- These go in a finally block

```
finally  
{  
    out.close();  
}
```

Finally Clause

- Once a try block is entered, the statements in a finally clause are guaranteed to be executed, whether or not an exception is thrown.

Designing Your Own Exceptions

- You have a condition that is not handled by the standard java exceptions.
- For example, `amount > balance`

Throw new

```
InsufficientFundsException("withdrawal of "  
+ amount + " exceeds balance of " + balance);
```

 You need to define the
InsufficientFundsException class

Designing Your Own Exceptions

- Checked or Unchecked
 - Fault of external event – checked
 - Fault of internal event - unchecked

Exception Class

```
public class InsufficientFundsException
    extends RuntimeException
{
    public InsufficientFundsExcetpion()
    {
    }

    public InsufficientFundsException(String message)
    {
        super(message)
    }
}
```