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**UTC** Campus  
Recreation

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INTRAMURAL SPORTS

**Tennis Doubles Rules**

Section 1: Overall Rules

1. **Play By Dates:** Pool play matches will be scheduled by the players. Participants must contact an opposing player/team and arrange a date, time, and location to play each scheduled match. Each match must be completed by 12 PM on the Sunday date listed on the schedule for that match (you do not have to play the match on that Sunday). Pool play opponents are already determined. Tournament bracket opponents will be updated once results of the previous match are submitted. Winning team must submit match results via Microsoft Form provided to the Intramural Sports Office by the match play-by-date and time. If no score is reported, both players/teams will receive a forfeit for the match.
2. Each player must present his/her valid ID card (MOCS ID card or driver's license) to the opponent to verify eligibility for each match. It is the sole responsibility of the participants to verify each opponent's ID. a. If there is a question of eligibility, the match should not be played. A game ball will be provided for each game, or teams may choose to provide their own upon agreement by both teams.
3. Each match will consist of the best 2 out of 3 sets.
  - Deuce scoring will be used
  - A tiebreaker will be played if the score reaches 6 games each in any set. The first player to win 7 points (win by 2) will win the set. The tie-breaker will begin with the first server serving once from the deuce court. The next server will serve twice, starting in the ad court. Service will then alternate after every two points. If the score reaches six points each (6-all), play will continue until a player establishes a two-point margin. Players will switch sides of the court after every six points played.
    - Participants may agree to alter scoring to No-Ad scoring (first to four points wins a game) if time restrictions